



香港資優教育學苑

The Hong Kong Academy for Gifted Education

香港特別行政區政府教育局資助
Subvented by the Education Bureau, the Government of the HKSAR



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[**Gifted Programme**]

Student Selection Programme (Level III)

Academy's Got Talent (STEAM) 2026/2027

The Hong Kong Academy for Gifted Education
Talent Development Division - Specialisation and
Innovation



**For application details,
please refer to the
schedule**

Intended Learning Outcomes

Upon completion of the gifted programme, gifted students should be able to:

1. Obtain more opportunities to participate in future **STEAM**-related competitions or programmes;
2. Transfer **STEAM** knowledge and skills into research or projects;
3. Promote self-initiated learning and reflective skills.

◆ Gifted Programme Introduction

Academy's Got Talent (STEAM) 2026/27 aims to promote Science, Technology, Engineering, Arts, and Mathematics (STEAM) within the academy. This programme identifies student members or teams who will have the opportunity to participate in upcoming STEAM-related competitions or programmes, enriching their learning journey. The selection process evaluates participants not only based on their knowledge of relevant fields but also on their individual aptitude for self-directed learning and practical application.

Phase 1: Sign up for this programme

- Application and Student Portfolio form screening
- Project-pitching interview
- Maker Workshop

Phase 2: Participate in STEAM competitions

- Based on the submitted project proposal, appropriate STEAM competitions will be recommended
- 1 on 1 Consultations
- Mock presentations
- Project-pitching training

Phase 3: Further development for career and future

The proposed competitions include, but are not limited to:

Local Competitions:

- Hong Kong Youth Science & Technology Innovation Competition
- Hong Kong Youth Aerospace Innovation Competition
- Hong Kong Secondary Student Space Station Popular Science Payload and Science Experiment Design Challenge
- Hong Kong ICT Awards
- IEEE CT/OES Young Engineers Conference
- City I&T Grand Challenge
- Hong Kong Blockchain Olympiad
- HKSTP x JYCGIF IdeaGO Ideathon
- Smart Community Hackathon
- Artificial Intelligence and Innovation and Technology Competition
- JPC Innovation and Technology Competition
- Open Data Hackathon
- CityU Science Patent STEM Challenge

Regional Competitions:

- China Adolescents Science & Technology Innovation Contest
- National Youth Space Innovation Competition
- The Soong Ching Ling Award for Children's Invention
- 粵港澳學生信息科技創新大賽
- Greater Bay Area Science Project Competition
- S.T. Yau High School Science Award (Asia)

International Competitions:

- Geneva International Exhibition of Inventions
- Regeneron International Science and Engineering Fair (ISEF)

◆ Schedule

This year's Academy's Got Talent (STEAM) 2026/27 will be divided into 3 enrollment phases. Students who are interested need only apply for one of the phases, details are as follows:

1st Phase:

Date	Activity
Mar – 10 Apr 2026	Submit Online Application Form (Click Here)
28 Mar 2026 10 am – 12 Noon	Information Day (S2GAP001T)
18 April 2026	Screening interview (Personal attendance is mandatory, failure to do so will result in forfeiture) Primary school students: 09:30 – 12:30 Secondary school students: 14:00 – 17:00
27 April 2026	Result Release
Jul – Aug 2026	Maker Workshop
2026/27 Academic Year	Represent HKAGE to participate in competition(s)

2nd Phase:

Date	Activity
May – Jun 2026	Submit Online Application Form and Student Portfolio Form (The application links will be posted on the HKAGE website)
11 Jul 2026	Screening interview (Personal attendance is mandatory, failure to do so will result in forfeiture) Primary school students: 09:30 – 12:30 Secondary school students: 14:00 – 17:00
Jul 2026	Result Release
Jul – Aug 2026	Maker Workshop
2026/27 Academic Year	Represent HKAGE to participate in competition(s)

3rd Phase:

Date	Activity
Sep – Oct 2026	Submit Online Application Form and Student Portfolio Form (The application links will be posted on the HKAGE website)
28 Nov 2026	Screening interview (Personal attendance is mandatory, failure to do so will result in forfeiture) Primary school students: 09:30 – 12:30 Secondary school students: 14:00 – 17:00
Dec 2026	Result Release
Jul – Aug 2027	Maker Workshop
2026/27 Academic Year	Represent HKAGE to participate in competitions

◆ Target Participants

- Only for HKAGE student members
- Students who are self-initiated and motivated to learn
- Active participation in events and activities hosted by the academy

◆ Application Information

- The Online Application and Student Portfolio form must be submitted before the deadline
- All questions in the Online Application and Student Portfolio form must be answered. No further changes are allowed upon submission
- The application is considered incomplete if the Student Portfolio or Online Application form is not submitted before the application deadline
- Applications must be submitted in the applicant's own name. If the award being applied for is a group award, it must be specified
- Submitted STEAM projects include but are not limited to: research projects, inventions, science-fiction themed works, ICT projects etc
- Research projects lacking scientific principles with inconclusive findings will not be accepted, even if the applicant possesses advanced knowledge of the subject area
- All submitted STEAM projects must be original work. If any third-party assistance was accepted or utilised (including artificial intelligence), it must be fully disclosed
- All submitted content must be accurate and true

◆ Screening Interview

- HKAGE will conduct a preliminary assessment based on the content of the Student Portfolio and Online Application form and invite appropriate students for interview
- The interview will be conducted in a workshop format, so shortlisted students must personally attend the full interview
- If the shortlisted student is unable to attend the interview in person, their application will be considered as withdrawn
- Those who fail to attend will not be rescheduled for another interview. The student is also required to reapply, and their application will be treated as a new application
- If students do not receive an interview notice, their application is deemed unsuccessful

◆ Interview Language

Cantonese

◆ Certificate

As the aim of this programme is to select STEAM talents, E-certificates will not be awarded