



E1IN0001W-4

(Token- required)

Innovation Workshop (Level I)

I Want to Be an Inventor

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Application Deadline
1 Apr 2022 12:00 noon

Intended Learning Outcomes

Upon completion of the programme, participants should be able to:

1. Design a simple invention that can solve a daily problem
2. Search and read a patent paper
3. Analyse the pros and cons of patenting an invention to society



◆ Introduction

We are surrounded by inventions but what exactly is an invention and how can you become an inventor?

What is a patent and why do inventors need to apply a patent for their invention?

Creativity and engineering thinking processes will also be taught in problem solving when designing an invention.

◆ Schedule

Session	Date	Time	Venue
1	7 Apr	2:30 p.m. – 4:30 p.m.	Zoom Meeting
2	14 Apr		

◆ Target Participants

- P4 – S6 HKAGE student members only
 - Class size: 30
- * First-come-first-served

◆ Pre-requisite

No special prerequisites are needed

◆ Medium of Instruction

English with English handouts

◆ Certificate

E-Certificate will be awarded to participants who have:

- attended ALL sessions; AND
- completed all the assignments with satisfactory performance