

# CHANCE (C)

## NATURAL ABILITIES

GIFTS (G) = top 10 %

### DOMAINS

#### INTELLECTUAL (GI)

General intelligence ('g' factor)  
Fluid, crystallized reasoning  
Verbal, numerical, spatial (RADEX)  
Memory: procedural, declarative

#### CREATIVE (GC)

Inventiveness (problem-solving)  
Imagination, originality (arts)  
Carroll's 'retrieval fluency'

#### SOCIAL (GS)

Perceptiveness (manipulation)  
Interacting: social ease, tact  
Influence: persuasion, eloquence, leadership, courting, parenting

#### PERCEPTUAL (GP)

Vision, hearing, smell, taste, touch, proprioception

#### MUSCULAR (GM)

Power, speed, strength, endurance

#### MOTOR CONTROL (GR)

Speed (reflexes), agility, coordination, balance

MENTAL

PHYSICAL

CATALYSTS

## ENVIRONMENTAL (E)

### MILIEU (EM)

Physical, cultural, social, familial

### INDIVIDUALS (EI)

Parents, family, peers, teachers, mentors

### PROVISIONS (EP)

Enrichment: curriculum, pedagogy (pacing)  
Administrative: grouping, acceleration

## INTRAPERSONAL (I)

TRAITS

### PHYSICAL (IF)

Appearance, handicaps, health

### MENTAL (IP)

Temperament, personality, resilience

GOAL-MANAGEMENT

### AWARENESS (IW)

Self & others; strengths & weaknesses

### MOTIVATION (IM)

Values, needs, interests, passions

### VOLITION (IV)

Autonomy, effort, perseverance

## COMPETENCIES

TALENTS (T) = top 10 %

### FIELDS

#### ACADEMIC (TC)

Language(s), maths, sciences, humanities, vocational

R

#### TECHNICAL (TT)

Transport, construction, crafts, manufacturing, agriculture

I

#### SCIENCE & TECHNOLOGY (TI)

Engineering, medical, social

A

#### ARTS (TA)

Creative, performing  
Applied: visual, written, spoken

S

#### SOCIAL SERVICE (TP)

Health, education, community

E

#### ADMINISTRATION/ SALES (TM)

Management, marketing, protection, inspection

C

#### BUSINESS OPERATIONS (TB)

Records, financial, distribution

#### GAMES (TG)

Video & card, chess, puzzles

#### SPORTS & ATHLETICS (TS)

## DEVELOPMENTAL PROCESS (D)

### ACTIVITIES (DA)

Access  
Content  
Format

### PROGRESS (DP)

Stages  
Pace  
Turning points

### INVESTMENT (DI)

Time  
Money  
Energy